

RACHEL HITT

Filmmaker & Photographer

EDUCATION

BACHELORS OF SCIENCE | TEXAS A&M UNIVERSITY | 2026

Visualization

- Minor in Virtual Production
- Magna Cum Laude | GPA: 3.847/4.00

AWARDS & RECONITION

Distinguished Student Award

- Texas A&M College of Performance, Visualization & Fine Arts, Aug 2026. Recognized for academic achievement, leadership, and contributions to the Visualization program.

Best Horror Film Award

- Top Shorts, September 2025 for *The Experiment*.

Best Horror Comedy Award

- Texas Short Film Festival, October 2025 for *The Experiment*.

VOLUNTEER WORK

AUG 2025 - MAY 2026 | TEXAS A&M VISUALIZATION INDUSTRY FAIR | COLLEGE STATION, TX.

Event Managment Lead

- Coordinate and support both virtual and in-person career events, including fairs, portfolio reviews, and mock interviews. Responsibilities include event planning, volunteer recruitment, organizing schedules and budgets, and assisting with on-site setup and cleanup.

PROJECTS

JAN 2026 - JUNE 2026

Blink Twice (Senior Capstone Short Film)

- Pioneered the first independently approved virtual production capstone within Texas A&M Visualization, writing, directing, producing, and editing an original psychological sci-fi short film.
- Led every stage of production from concept through final delivery, overseeing fundraising, budgeting, scheduling, casting, crew leadership, art direction, production management, and post-production.
- Directed a multidisciplinary team while navigating the creative and technical challenges of virtual production to deliver an ambitious, independently produced film.

MAY 2025 - AUG 2025

The Experiment (Short Film & Commercial Campaign)

- Wrote, directed, and edited an award-winning narrative commercial campaign during Texas A&M’s Summer Industry Course.
- Led a multidisciplinary student crew while collaborating directly with industry mentors throughout production.
- Official Selection at 9 international and regional film festivals, earning 2 awards, multiple finalist selections, and honorable mentions.

MAY 2025

Built For You: Rivian Spec (Commercial)

- Supported Red Productions on a professional spec-commercial for Rivian, contributing across camera, grip, and production departments.
- Assisted with equipment setup, camera support, and time-sensitive on-set needs to help ensure an efficient shoot day.
- Captured behind-the-scenes photography documenting production for internal team and marketing.
- Demonstrated adaptability by stepping into multiple support roles wherever needed to keep production moving smoothly.

EXPERIENCE

AUG 2026 - PRESENT | APPLE VIA MINDLANCE |

Data Imagry Editor (2D Enviorments)

- Identify and correct issues through 2D imagery annotation and analysis of 2D and 3D-generated data.
- Perform comparative analysis and quality assurance to maintain accuracy, consistency, and established project standards.
- Collaborate with project leads and team members in a remote technical environment while adapting to evolving workflows, feedback, and project needs.

MAY 2025 - AUG 2026 | FREELANCE |

Production Assistant

- Provided production support for commercials, branded content, narrative productions, and virtual production shoots with Red Productions, Branch Media, Captiv Creative, and other professional crews.
- Collaborated across camera, lighting, grip, art, and production departments, assisting with equipment setup, staging, rigging, and on-set logistics in fast-paced set environments.
- Supported producers and directors with production preparation, scheduling, organization, production runs, and time-sensitive problem solving to help keep productions running efficiently.
- Experienced working across both traditional film sets and LED Volume virtual production stages, adapting quickly to the needs of each production and crew.

OCT 2025 - FEB 2026 | RED PRODUCTIONS |

VFX Post Coordinator

- Supported post-production coordination by facilitating communication between editorial, VFX, and production teams throughout the review process and deadlines.
- Organized and translated director, producer, and supervisor feedback into clear, actionable notes for VFX artists.
- Coordinated meetings, tracked project timelines, and managed communication to help maintain efficient production workflows.
- Prepared review materials, presented visual references, and documented detailed feedback during internal review sessions.

SKILLS

Production & Project Managment

- Full production pipeline experience from concept development through post-production
- Directing, producing, production coordination, scheduling, budgeting, & production management
- Scriptwriting, shot listing, & setup/production planning
- Experience leading and supporting student and professional crews of 20-40 people on set/call

Cameras, Lighting & On-Set

- Virtual Production (ICVFX), LED Volume Workflows with Unreal Engine 5 and Pixera
- Production Assisting (PA), Camera Utility, Focus Pulling & Camera Support
- Grip & Electric, Production Design, Audio Recording
- Sony Venice 2, Sony Burano, Canon C100, Blackmagic Cinema, Panasonic, DSLR/Mirrorless & SISU Cinema Robotics Camera expeirence
- Blackout Lighting Console, Sidus Link, Practical Lighting & Set Safety Protocols

Post-Production & Technical Tools

- Adobe Premiere Pro, After Effects, Audition, Photoshop, Lightroom, Bridge, & DaVinci Resolve
- Autodesk Maya, Houdini, Nuke, Substance Painter, ZBrush, RenderMan & Python